

# Create a Fictional Person Trading Card

## Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.

Please gather all of the information below to create a trading card for your fictional person.

## Description

1. **Source:** Where do you read about or see (Character)?
2. **Appearance:** What does (Character) look like?
3. **Personality:** How does (Character) act (eg. funny, shy, daring)?

## Insights

4. **Thoughts:** What are (Character)'s most important thoughts?
5. **Feelings:** What are (Character)'s most important feelings?

## Development

6. **Problem:** What is (Character)'s problem or challenge at the beginning of the story?
7. **Goal:** What does (Character) want to happen by the end of the story?
8. **Outcome:** Does (Character) succeed? What happens as a result?

## Memorable Interactions

9. **Quote:** What memorable thing did (Character) say?
10. **Action:** What was the one thing (Character) did that really got your attention?
11. **Interactions:** How did (Character) get along with other characters?

## Personal Connection

12. Do you like (Character)? Why or why not?
13. Who does (Character) remind you of, and why?

## Picture

Save an image of your character (optional).



# Create a “Real” Person Trading Card

## Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.

Please gather all of the information below to create a trading card for your person.

## Background

1. **Time Period:** When did (person) live or when did the important events of this person’s life occur??
2. **Location:** Where did (person) live or experience an important event?
3. **Role:** What was (person)’s job or work?

## Major Events

4. **Events:** Describe the one or two most important events that happened in (person)’s life?
5. **Response:** How did (person) react or change after these events?

## Development

6. **Problem:** What is (person)'s problem or challenge at the beginning of the story?
7. **Goal:** What does (person) want to happen by the end of the story?
8. **Outcome:** Does (person) succeed? What happens as a result?

## Memorable Interactions

9. **Quote:** What memorable thing did (person) say?
10. **Action:** What was the one thing (person) did that really got your attention?
11. **Interactions:** How did (person) get along with other characters?

## Personal Impression

12. Do you like (person)? Why or why not?
13. What do you think about (person)’s life or actions?
14. What about the person inspired you to make a card?

## Picture

Save an image of your person (optional).



# Create a Fictional Place Trading Card

## Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.

Please gather all of the information below to create a trading card for your place.

## Description

1. **Source:** From what fictional word did you learn of (place)?
2. **Location:** Where is (place)?
3. **Appearance:** What does (place) look like?

## Major Events

4. **Events:** What are the major events that occur at (place)?
5. **Effects:** How do these events influence the characters or the story?

## Importance

6. **Significance:** What problem or challenge was (place) trying to solve?
7. **To Whom** To whom is (place) important?

## Interesting Facts

8. **Additional Information:** What other information stands out to you about (place)?

## Personal Impression

9. What are your impressions of (place)?
10. Where does (place) remind you of, and why?
11. Would you like to visit? Why or why not?

## Picture

Save an image of your place (optional).



# Create a “Real” Place Trading Card

**Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.**  
*Please gather all of the information below to create a trading card for your place.*

## Description

1. **Location:** Where is (place)?
2. **Appearance:** What does (place) look like?

## Purpose

3. **Origin:** How or why did (place) come to exist?
4. **Time Period:** When was it built, discovered, or most important?

## Importance

5. **Events:** What important events have occurred at (place)?
6. **Effects:** What effects have (place) or the events there had? Why is it memorable?
7. **To Whom:** To whom is (place) significant and why?

## Interesting Facts

8. What else have you learned about (place)? What details or other facts stand out to you?

## Personal Connection

9. What are your impressions of (place)? Have you ever been there? If not, would you like to visit? Why or why not?

## Picture

Save an image of your place (optional).



# Create a Physical Object Trading Card

**Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.**

*Please gather all of the information below to create a trading card for your object.*

## Description

1. **Description:** What is (object)? Explain what it is.
2. **Senses:** How does (object) feel, smell, taste? What does it look like? Does it make a sound?

## Purpose

3. **Location:** Where is (object) typically used?
4. **Function:** What does (object) do or how does it work?

## Importance

5. **Use:** How and why is (object) typically used?
6. **Effects:** What result does (object) have on other things or its surroundings? Why is it important?
7. **To Whom:** To whom is (place) important?

## Interesting Facts

8. What interesting facts or details about (object) stand out to you?

## Personal Connection

9. What do you think about (object)? Have you ever seen or used it? Is it valuable? Why or why not?

## Picture

Save an image of your object (optional).

**Physical Object**  
Physical Object

1 **Description**  
Definition:  
Senses:

2 **Purpose**  
Location:  
Function:

by: Nick

# Create an Event Trading Card

**Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.**  
*Please gather all of the information below to create a trading card for your event.*

## Description

1. **What:** What was (event)? What happened at this event?
2. **Time Period:** When did (event) take place (e.g. specific date, general time of year, part of day)?
3. **Location:** Where did (event) happen? You can give a general location or a specific place.

## Cause and Outcome

4. **Cause:** What happened to cause (event) to occur?
5. **Reason:** Why did (event) occur? What was its purpose?
6. **Result:** What happened after (event) occurred?

## Importance

7. **Significance:** What was important about (event)? Did the event achieve its intended purpose?
8. **To Whom:** Who was most affected by (event)?

## Interesting Facts

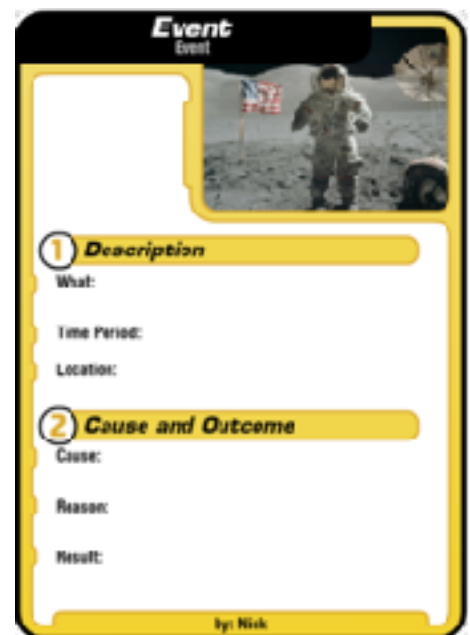
9. **Additional Information:** What interesting facts or details about (event) stand out to you?

## Personal Connection

10. What do you think about (event)? What does it remind you of? Do you think (event) was influential? Why or why not?

## Picture

Save an image of your event (optional).



The image shows a sample event trading card template. It has a yellow border and a black header with the word "Event" in white. Below the header is a photo of an astronaut on the moon. The card is divided into two main sections: "1 Description" and "2 Cause and Outcome". Each section has a yellow header and a white body with labels for "What:", "Time Period:", "Location:", "Cause:", "Reason:", and "Result:". The card is signed "by: Nick" at the bottom.

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# Create an Abstract Concept Trading Card

## Guiding Questions for ReadWriteThink Trading Card Creator WEB Version.

*Please gather all of the information below to create a trading card for your concept.*

## Description

1. **Definition:** What is (concept)? Explain what it is.
2. **Feeling:** Describe the feelings most commonly associated with (concept)?

## Cause and Outcome

3. **Cause:** What happened to cause (concept)?
4. **Outcome:** What usually happens after experiencing (concept)?

## Importance

5. **Significance:** Why is (concept) important? Is it typically a positive or negative concept? Why?
6. **To Whom:** Who considers (concept) to be important?

## Interesting Facts

7. **Additional Information:** What about (concept) stands out to you? What did you find most interesting about it?

## Personal Connection

8. Have you ever experienced (concept)? If so, what was it like? What caused the experience? If not, would you like to experience it? Why or why not?

## Picture

Save an image of your concept (optional).

